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About This Game

Smash Halloween Pumpkins: The Challenge is a 2D Old School Action Platformer in which the mission of the player is to smash as many pumpkins as possible within a limited time period. Do you love smashing pumpkins? This is the game for you!

Pumpkins have turned into Zombies and started eating on the human beings to avenge the death of their Pumpkin Brothers. So, the Leader of all the pumpkins commanded all of them to attack the human race with an ambition to rule over the world.

But one man stands against the Pumpkins to eliminate all of them in a Stormy Halloween Night. Will he be able to accomplish his mission?

You need to eliminate a certain number of Pumpkins within a limited time period and unlock the door to go to the next level. If you can kill extra pumpkins, it will also count. Be the best at exploding Pumpkins!

Key Features:

- 15 Levels to Play!

- Lots of enemies and traps.

- Two types of firing modes like shotgun and Rocket Launcher.

- Kill as many Pumpkins as you can within a limited time.

- 3 Boss Battles!

- Challenging situations and hard to master.

- Unlock the door by killing the Pumpkin enemies.

Note from the Developer: I have done all the graphics, pixel artwork, level design, programming myself except for the music. I hope you will enjoy the game.

Title: Smash Halloween Pumpkins: The Challenge
Genre: Action, Adventure, Casual, Indie
Developer:
Anamik Majumdar
Publisher:
Anamik Majumdar
Release Date: 14 Sep, 2018

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Minimum:

OS: Windows XP, Vista, 7, 8/8.1, 10

Processor: Dual Core 1 Ghz or higher
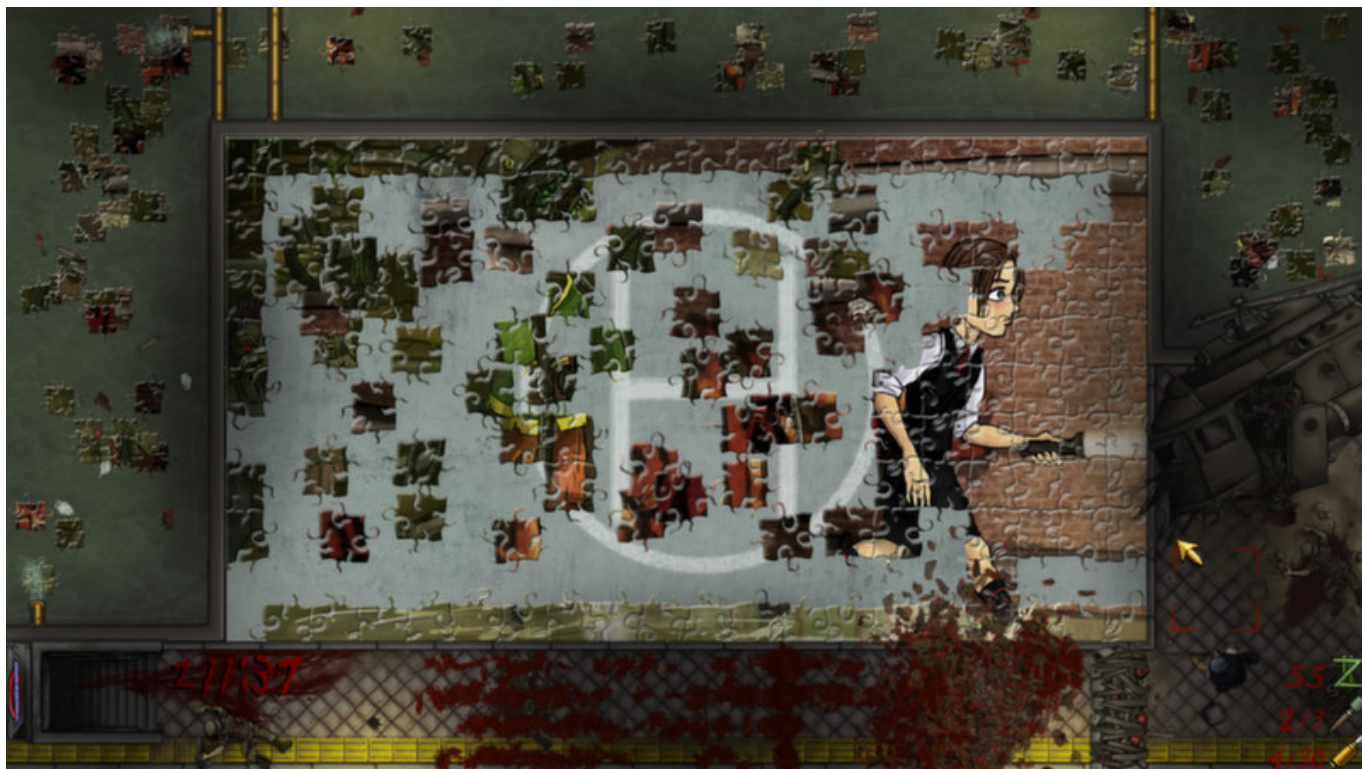
Memory: 2 GB RAM

Graphics: 128 MB of Video Memory, Capable of Shader Model 2.0+

DirectX: Version 9.0c

Storage: 50 MB available space

Sound Card: Any Compatible Sound Card

English

smash halloween pumpkins the challenge

An awesome game with great graphics and really cool arcade-ish gameplay. The art of this game is particularly very nice. The basic gameplay is also innovative but the bosses are where the game really gets it going. Each boss has a unique mechanic, so one has to figure out a way to beat that one. Overall great effort. They shouldn't even sell this anymore. You can only get points for upgrades by playing with other players and nobody, I mean NOBODY, plays this anymore.

The couple of times I did get to play with other people, long ago, it was pretty boring anyway. I wish they'd just unlock all of the upgrades so we could just build cool looking wanzers. I'd consider reinstalling just for that.

Anyway, don't waste your money, this thing is DEAD.. Moreish. Perfect physics and very punishing.. Overall: 5\/10
Music: 10\/10
Story: 8\/10
Gameplay: 2\/10

Breakdown:
The gameplay is not good, mostly due to clunky controlls and getting caught on geometry in the environment not allowing for smooth gameplay. Level design is questionable at best, and appears to be slightly buggy (ie some walls that should be there are invisible until you solve the puzzle when it jerks the camera to look at the wall that was supposed to be there as it dissolves). One of the most annoying issues in this game, especially since it's marketed as a rock opera game, is the fact that many noises (and a few dialogue lines) are much louder than the others. I think it those noises in particular are unaffected by the volume sliders, including the master volume slider. Overall, I'd say that it feels like it just needed more time in the oven to fix these issues.

The Story that I have seen, I believe that I just completed the first chapter, is solid. Nothing groundbreaking so far, but it's written decently. You affect the story very directly, which allows it to have a more meaningful impact.

The music is great. It's not perfect, but it is definately something I plan on listening to for the foreseeable future.

I will likely continue playing this game, but I've reached the end of my patience with the gameplay issues for now.. game gets old fast. This game is quite good, difficult at first, however if you do purchase the game and find it boring at the start like I did. Give it about an hour, it will start to get better quickly.
. a GOOD modern sonic game.. Seems like it has potential, but the AI is bugged out and the enemies just drive backwards or get stuck offscreen. Not playable unfortunately.

Mighty Switch Force! Hose it Down!

is a fun little puzzle game.

pros:
> Cheap
> Easy to play
> Good when need to kill some time or take a break from your main game.
> Sounds and music are decent.
> Graphics are 2D but smooth

Cons:
> Could be considered repetitive

Overall a fun little game to kill some time and its short to complete took me about 3 hours (not in one sitting) so it doesnt get boring.

if its on sale worth picking up 5\/10. A very good platforming puzzler that will keep you entertained for the whole time. Great visuals and soundtrack make it very relaxing to play. 8/10 the bird mechanics are a bit iffy if you dont constantly teleport it places. Definetly wait for a sale though.. If you're an OJ fan this game is a must have addition to your collection. You get the QP Dangerous character unlocked when you buy this game as well making for a nice little bonus. You get a lot of backstory on some of the characters and it's super awesome to get the full scoop of pudding ;3 Playing sora also gives you a lot of back story too so I suggest picking that up as well. The OJ games are all really fun as well as cheap AND CUTE. I love fruitbat factory to the moon and back... <3. Works well with old Sidewinder FFB Wheel!
But when I try to shut down Steam, VirtualHere won't close and steam won't shut down. The only way I've found to shut it down is through the Task Manager. :(. If there's anything positive to talk about, it's that it ran well on a terrible Mac computer. There weren't too many frame drops and minimal waiting time for loading.

I didn't particularly enjoy this game, unfortunately it was just really boring for me and I didn't really feel like I knew what I was doing in it half the time. This isn't really my type of game, it might be for you if you're reading this, so go ahead and try it if you wish.. Excellent break game, as quick as solitaire but engaging much more of your brain, and deeply satisfying once it all clicks into place. I made a video: https:\/\/www.youtube.com\/watch?v=kT7bEJQsVYk&feature=youtu.be. Small Town Terrors is based on a group of women in a small backwoods town in Ohio who conspired together to come up with a scheme to poke holes in condoms in a concerted effort to trick scores of hapless sex crazed men into having babies with them so they can collect tons of money in wellfare and child support. Although there's a small chance I could be wrong on that.

80/100 - PC Gamer. They gave Duke Nukem Forever a 80 so why not this, seriously?

*Also if you alt+tab out of any of the three "Small Town Terror" games, they crash. Quality product.

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